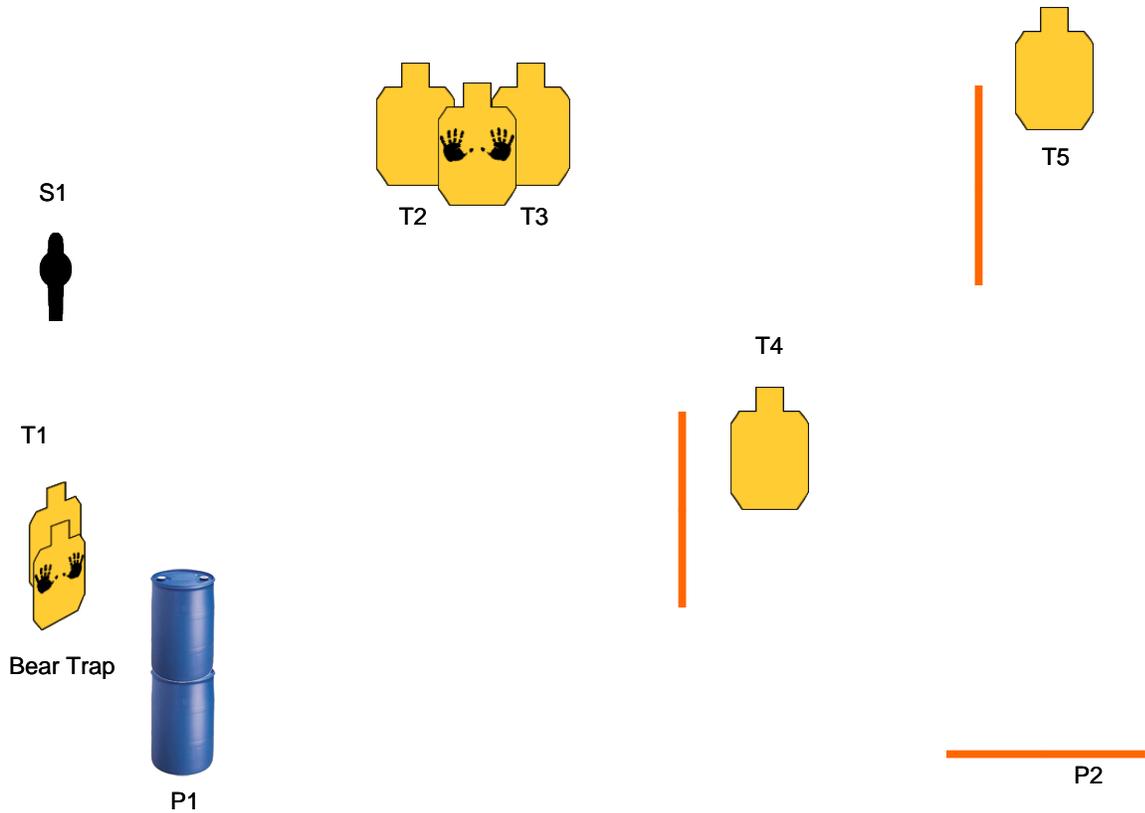


Bear Trap ----- Bay 1

RULES: IDPA Rules	COURSE DESIGNER: WilliamCooke
START POSITION: Shooter will be standing at P1 with hands at sides. Gun loaded to division capacity.	
SCENARIO: You are jumped by the Cardboard gang. Watch out, one is going to jump up at you!!	SCORING: Unlimited
PROCEDURE: Standing at P1, at the buzzer engage the steel target, S1, from behind the barrels. That will activate the bear trap, T1 will get 2 rounds. Then, still using the barrels for cover, engage T2 and T3 with 2 rounds each. Then move to P2, along the way you must engage T4 with 2 rounds on the move! Then once you reach P2, engage T5 with 2 rounds.	ROUND COUNT: 12
	TARGETS: 05
	DISTANCE: 3 - 20 yards
	SCORED HITS:
	PENALTIES: Per IDPA Rule book.
	CONCEALMENT: Yes
	NOTES: SO's, be sure T4 is engaged on the move!!



Safety Line

Mini Mart ---- Bay 2

RULES: IDPA Rules

COURSE DESIGNER: WilliamCooke

START POSITION:

Shooter will be sitting at P1 with hands on top of table. Gun will be loaded with 6 rounds, inside the IDPA box under the table.

SCENARIO:

You are at work and the Cardboard Gang has shown up and wants make a "withdrawal" from your money box. Show them what is really in the box. But watch out, they are wearing body armor.

PROCEDURE:

Sitting at P1, at the buzzer, shooter will take the IDPA box out from under the table and set it on top of the table. Then open the box and retrieve their gun. Then engage T1 and T2 in Tactical Sequence with 1 round to the head and 2 rounds to the body. Then they will reload and move to P2. From P2 they are to engage T3 - T6 with 3 rounds each.

SCORING: Unlimited

ROUND COUNT: 18

TARGETS: 06

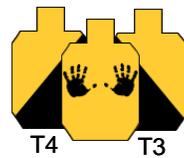
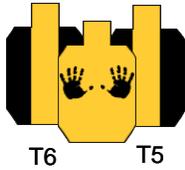
DISTANCE: 1 - 15 yards

SCORED HITS: Best 3 hits on paper.

PENALTIES: Per IDPA Rule book.

CONCEALMENT: Yes

NOTES: SO's, be sure shooter finishes their reload before leaving P1.



P2



Safety Line

Interrupted while doing the dishes ---- Bay 3

RULES: IDPA Rules

COURSE DESIGNER: WilliamCooke

START POSITION:

Shooter will be standing at P1 with their hands in the container covered with water. Gun will be loaded to division capacity and holstered.

SCENARIO:

While at home doing the dishes, you see a bad guy outside your kitchen window. But then you hear your child scream and you realize there are more bad guys you need to deal with!!

PROCEDURE:

Standing at P1 with your hands fully covered with water. At the buzzer, engage T1 through the window with 1 round to the head and 2 to the body. Then move down the wall to the next window and engage T2 through the window, again with 1 round to the head and 2 to the body. Then move down to the door at P3 and open the door and engage T3 with 1 round to the head and 2 to the body. Then look around the corner through the door and engage T4 with 1 round to the head and 2 to the body.

SCORING: Unlimited

ROUND COUNT: 12

TARGETS: 04

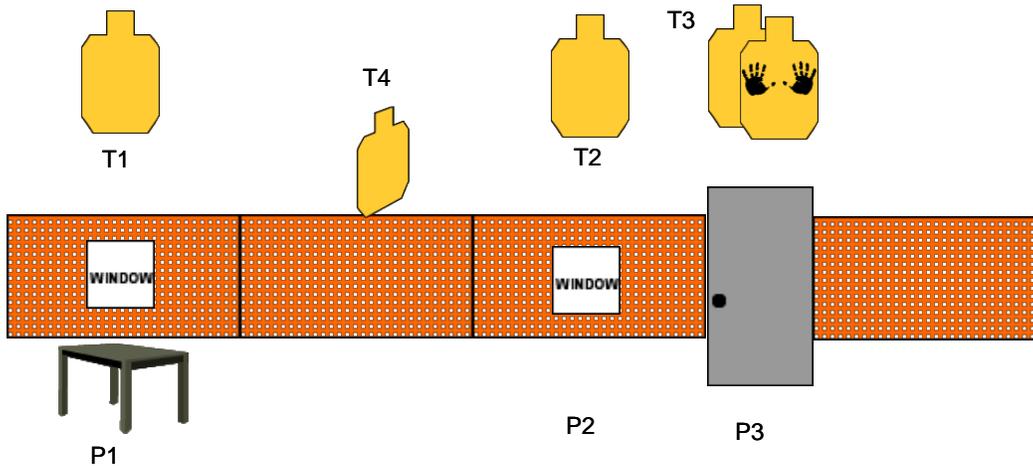
DISTANCE: 1 - 5 yards

SCORED HITS: Best 2 body hits and 1 head hit.

PENALTIES: Per IDPA Rule book.

CONCEALMENT: Yes

NOTES: SO's watch fingers and muzzles when shooter is moving.



Safety Line

Walmart Shoot Out ---- Bay 4

RULES: IDPA Rules

COURSE DESIGNER: WilliamCooke

START POSITION:

Shooter will be standing at P1, gun loaded to division capacity and holstered. A shopping bag in each hand.

SCENARIO:

While on your way to go camping, you stop at a Walmart to pick up a few things. All is normal until you get near your truck, and a gang wants the food and your money! You can see weapons and you know this is not going to end well for somebody and you want to make sure it isn't you.

PROCEDURE:

Standing at P1, at the buzzer, shooter will drop the shopping bags and start to back up towards P2 while engaging T1 with 2 rounds. Once at P2, shooter will use the truck engine as hard cover and engage T2 with 2 rounds, then move to P3. At P3 the shooter will engage T3 and T4 through the cab of the truck with 2 rounds each, then move to P4. At P4, shooter will engage T5 over the bed of the truck with 2 rounds. Finally, the shooter will go prone at P6, engage the steel target until it falls. Then engage T6 and T7 with 2 rounds each, which will be activated by the steel target.

T6 is a disappearing target.

Shooter will need to squat to keep 50% of their upper body covered by the truck.

Engaging a target from a position other than the one specified is a procedure!!

SCORING: Unlimited

ROUND COUNT: 15

TARGETS: 07

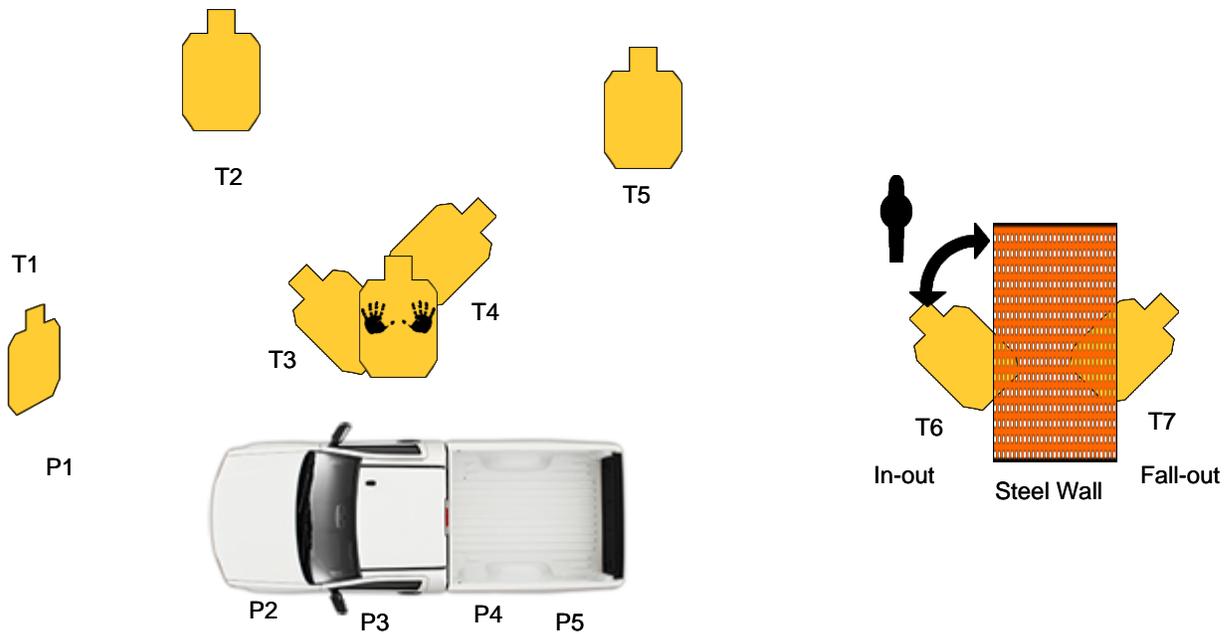
DISTANCE: 1 - 15 yards

SCORED HITS: Best 2 hits on paper.

PENALTIES: Per IDPA Rule book.

CONCEALMENT: Yes

NOTES: Watch shooters finger while moving and the muzzle. Help them when done shooting to get up and clear safely.



Safety Line

Tight Rope ---- Bay 5

RULES: IDPA Rules

COURSE DESIGNER: WilliamCooke

START POSITION:

Shooter will be standing at P1 with rope in weak hand. Gun will be loaded to division capacity and holstered. The strong hand will be at side.

SCENARIO:

While walking on a tight rope you are attacked by the cardboard gang.

PROCEDURE:

Starting at P1, at the buzzer shooter will walk toward P2 while holding the rope handle in their weak hand. Shooter can only let go of the rope handle to reload or clear malfunctions. Use cover as you advance, all targets get 2 hits. Once the shooter reaches P2, they are to let go of the rope handle and open the door, be careful not to sweep your weak hand! Opening the door will activate the wobble wobble. Then standing in the door way, engage T7 - T9 with 2 rounds each. Be sure to not engage targets past the 180 degree rule!!!

SCORING: Unlimited

ROUND COUNT: 18

TARGETS: 09

DISTANCE: 3 - 10 yards

SCORED HITS: Best 2 hits on paper.

PENALTIES: Per IDPA Rule book.

CONCEALMENT: Yes

NOTES: Shooter must be holding the rope handle while shooting. They can only let go to reload or clear a malfunction.

